

Brian C. Morris
2d and 3d Computer Graphics Artist/Animator/Instructor

Thessaloniki, Greece

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EDUCATION

University of the Arts London at Camberwell
London, United Kingdom.

Graduated Fall 2009

The Masters of Digital Arts

“This MA is a highly innovative course that will offer you the opportunity to study for an MA from distance in a part-time mode, so it is ideal for those in full-time employment. The internet has transformed the digital arena and this course utilizes its communicative qualities. In partnership with University of the Arts London’s IT Research and Development Unit, this is the only MA course of its kind to be offered in the UK....The course will exploit the ability for the digital medium to cross over the traditional boundaries, offering a unique experience, and the chance to explore ideas free from constraints.”

The School of the Art Institute of Chicago
Chicago, Illinois, USA.

Graduated in 1989

Bachelor of Fine Arts (BFA) Majors: Painting, Art & Technology (computer graphics)

“Recognized as an innovator in the arts since its inception more than 100 years ago, and internationally esteemed as a school of art and design, The School of the Art Institute of Chicago offers a comprehensive college education centered in the visual and related arts.”

Illinois Central College
East Peoria, Illinois, USA.

1983 to 1985

Major: Computer Processing

Moraine Valley Community College
Palos Hills, Illinois, USA.

Summer 1997

I completed specialized courses in the use of 3D Studio Max for professional 3D Modeling and animation.

PROFESSIONAL EXPERIENCE (see page 7 for exhibitions)

AAS (Applied Arts Studies) *Spring 2008 to present*
Partner Institute of University of Central Lancashire
Thessaloniki, Greece
Instructor for the Animation Department
Class taught:
DD2177 3d Studio Max
Subjects taught: 3d Modeling, Texturing and Animation. 3d Theory,
Software taught: 3d Max 8

American College of Thessaloniki *Spring 2003 to present*
(ACT)-a division of Anatolia College
Thessaloniki, Greece
Instructor for the Computer Science Department
Classes taught:
cs107 (Introduction to Digital Media)
cs209 (3d Computer Modeling/Animation)
cs309 (Advanced/3d Computer Modeling/Animation)
Subjects taught: 3d Modeling, Texturing and Animation. 3d Theory, Digital Media Theory, Digital Camera, Digital Video, Video Editing, Scanning,
Software taught: 3ds Max 8, Photoshop CS2, Premiere Pro2, PanuVue...

I am also the developer and coordinator of the ACT Game Design Club.

Theatre Athenaion *Spring 2008*
Thessaloniki, Greece
Orpheus and Eurydice
Created 3d content for projected theatre backdrops
Directed by Pantelis Karagiannis

New York College (Empire State College) *Spring 2007 to Fall 2008*
Thessaloniki, Greece
Instructor for the Computer Science Department
Class taught:
3d Computer Graphics
Subjects taught: 3d Modeling, Texturing and Animation. 3d Theory,
Software taught: 3ds Max 8

Anatolia College Rainbow Summer Camp

Thessaloniki, Greece

June 19-30, 2006 and
2007, 2008

Special Teacher - Computers

Class taught:

Cosmic Blobs - 3D Computer Animation for Kids

Subjects taught: 3d Modeling, Texturing and Animation.

Software taught: Cosmic Blobs

“Sponge Bob Computer Model”

January 2007

An advertisement played on Greece Television,
RGB Spot introducing the new Sponge Bob Computer for
young children

Directed by Christos Konstantinidis, Animated by Tasos Papazoglou

3D Model by Brian C Morris.

Software used: 3D Studio Max8, After Affects, Photoshop,

“Cretan Cinema Project”

February 2004

An advertisement played at the following cinemas,
Bitsentzo Kornaro, and Cine Studio which introducing the
new Multiplex Cinema and Entertainment park of Heraklion Crete

Conceived and Directed by Brian C. Morris

Computer Animation by Brian C Morris: All design modeling and animation.

Software used: 3D Studio Max5.1, After Affects4, Photoshop,

“What’s the Hurry!?”

Spring 2003

A Collaborative Teacher/Student 3d Animated Short movie
Designed for the 209 computer science class at The
American College of Thessaloniki.

***Conceived and Directed by Brian C. Morris (Teacher)Computer Animation by
Brian C Morris: 90% design, modeling and animation.***

Software used: 3D Studio Max5.1, After Affects4, Photoshop,

N-Orasis Film and Video

February 2002

A Seven Video TV Commercial.

Produced by N-Orasis Film and Video

Directed by Christos Nikoleris

Thessaloniki Greece

Story-Board Artist. Prepared story board drawings for promotional booklet

Tools used: Hand draw, Poser4 Pro-Pack, Photoshop,

"Pepsi Summer,"

June 2001

A Pepsi advertisement broadcast on Cyprus television,
introducing the new Pepsi bottle.

Produced by Green Olive Films

Directed by Simos Manganis

Nicosia, Cyprus

***Computer Animation by Brian C Morris: 3D characters design and 3D character
animation***

Software used: 3D Studio Max3.5, After Affects4, Photoshop,

"Broadway in Concert,"

March 2001

A television advertisement broadcast on Cyprus television.

Produced by Green Olive Films

Directed by Simos Manganis

Nicosia, Cyprus

Computer Animation by Brian C Morris: 2D Animation of characters and background elements

Software used: Flash5, After Affects4, Photoshop,

"Labyrinth,"

March 1999 to 2000

A film for ERT3 (Hellenic Radio & TV) which was premiered at "Cine Television Festival," Thessaloniki Museum of Cinema, November 23, 2001

Aired on ERT3 February 5, 2002

Produced by Faye Katsari

Directed by Dimitri Pantelias

Thessaloniki, Greece.

Computer Artist/Animator -3D & 2D Animation for Video Game Sequences, Opening Scene, and Computer Environments

Software used: 3dStudio Max3, After Affects4, Photoshop, etc_

Midway Games Inc.

July 1997 to June 1998

Chicago, Illinois, USA

Midway Games Inc. is a leading worldwide developer and manufacturer of state-of-the-art coin-operated arcade and home video game entertainment products.

Video Game Artist/Animator - 3D Design, Modeling, Texturing and Animation for the Arcade Video Game "HYPERDRIVE"

(Release date: June 31, 1998)

Software used: Alias /Wavefront PowerAnimator 8.5 (SGI),

3D Studio MAX 2, Photoshop, etc...

Williams/Bally Electronic Games

September, 1994 to July, 1997

Chicago, Illinois, USA

Computer Artist/Animator - 2D Animation for the following Arcade Pinball Games:

- | | |
|-----------------------------------|--------------------------------------|
| 1. Dirty Harry 3/95 | 9. Attack From Mars 12/95 |
| 2. Theatre of Magic 3/95 | 10. Safe Cracker 3/96 |
| 3. No Fear: Dangerous Sports 5/95 | 11. Tales of the Arabian Nights 5/96 |
| 4. Indianapolis 500 6/95 | 12. Scared Stiff 9/96 |
| 5. Johnny Mnemonic 8/95 | 13. Junkyard 12/96 |
| 6. Whodunnit 9/95 | 14. NBA Fastbreak 3/97 |
| 7. Jackbot 10/95 | 15. Medieval Madness 6/97 |
| 8. Congo 11/95 | 16. Circus Voltaire 10/97 |

Colman Communications Corp.
Chicago, Illinois, USA.

August, 1995 to 1999

Freelance Computer Artist/Animator

3D & 2D Animation for the following Educational Videos:

The Trouble with Tobacco, Everyday Etiquette, Minding Your Manners at School, All About Neighborhoods, Anger (Part 1 & 2), and Hygiene (Part 1 & 2).

Gallery 37
(Chicago Department of Cultural Affairs)

June 1994 to August 1994

Chicago Cultural Center
Chicago, Illinois, USA

Teaching Artist: My duties included; Teaching and supervising the work of Teaching Assistants, Teaching and supervising the Senior Apprentice Artists, Teaching and supervising the work of Apprentice Artists, And Evaluation of the artistic progress of all Senior & regular Apprentice Artists

September 1993 to February 1994

Marwen Foundation
Chicago, Illinois, USA

Painting Instructor - Duties included supervising teenagers, instruction on mixing color, painting techniques, use of line and form, composition, painting from observation, and color theory

Chicago Public Arts Group
Chicago, Illinois, USA

June 1993 to September 1994

Mural Assistant - Spray Mural Collaboration (3-mural project)

Duties included supervising youth team, preparing painting surfaces, doing final rendering, drawing, and transferring line drawings to wall.

Supervisors: Olivia Gude, Dzine

Arthur Andersen & Co.
(International Consulting Corporation)
Chicago, Illinois, USA

August 1988 on/off to November 1993

Computer Graphic Artist- Free-lance computer art/graphics work.

H-Gun Labs/Mad Science
(Video Production Company)

May 1993

Chicago, Illinois, USA.

Computer Graphic Artist - Mad Science (Film project directed by Dave Murray & John Schnepf)

Created images for data transmission projections.

Arnstein and Associates
Chicago, Illinois, USA.

February 1990 to May 1990

Mural Assistant- Duties included preparing painting surfaces, drafting grids, drawing and transferring line drawings for Marquette and final painting on final canvas (9 ft. x 60 ft.).

Supervisor: Sylvia Arnstein

Filmack Studios
Chicago, Illinois, USA.

October 1989 to December 1989

Production Artist/ Free-lance paste up - Duties included manual paste up and touch up of logos and text, using percentage wheel for enlargement and reduction of logos for stat machine.

Supervisor: Robert Mack

AWARDS

Play Meter Magazine

Awards of Excellence

Best Pinball Game of the Year
[Attack from Mars]

1996

Best Pinball Game of the Year
[Theater of Magic]

1995

The School of the Art Institute of Chicago
Chicago, Illinois, USA.

Fellowship Recipient

1989

Un-endowed Scholarship Recipient

1986

PUBLICATIONS

Εφημερίδα <<ΘΕΣΣΑΛΟΝΙΚΗ>>

Photos of artwork and full-page interview with Brian C. Morris entitled

Friday 3 July 1998

«Visual Explorations in Virtual Mode»

Interviewed by the journalist Chrisa Polimeni

EGM2

A 4-page review and strategy guide on "Hyperdrive."

July 1998

"Is Hyperdrive Wipeout? Nope, better."

Summer Gaming July 1998
Electronic Gaming Monthly's Player's Guide
"Hyperdrive Ranked No 2 of the 10 Best Arcade Games of the Summer Season!"

GamePro April 1998
World's Largest Multi-platform Gaming Magazine
Volume 10, Nr. 4., Issue 115
"Hot at the Arcades. GamePro Exclusive. HYPERDRIVE" by Major Mike (p. 64)
"Hyperdrive's stellar visuals and unique controls could propel it to the top of the arcade charts."

3rd Word 1994
Volume 2, Nr. 4., Issue 2
"Featured Artwork by Brian C. Morris."
In Portfolio Page (p. 62)

Chicago Tribune September 1992
"'Coyote' offers a panorama of the arts" by Allan Johnson.
Photographed and captioned "Artwork by Brian C. Morris"

Chicago For Chicago Invitational. June 1991
Art Catalogue published by *Chicago Magazine* in cooperation with Art Dealers Association and Independent Galleries
"Artwork by Brian C. Morris" (p.45)

Chicago Film Coalition March 1989
"Featured Artwork by Brian C. Morris"

LETTER X. Poetry Newsletter October 1989
"Featured Artwork by Brian C. Morris"

EXHIBITIONS

**University of the Arts London at
Camberwell** July 14, 2009
London, United Kingdom.
MA Graduating Exhibition

**University of the Arts London at
Camberwell** May 25, 2009
London, United Kingdom.
2009 Digital Arts Symposium

<p>North Side Cafe Chicago, Illinois, USA. <i>Gallery Walk</i></p>	<p><i>March 5-24, 1994</i></p>
<p>Wild Cherry Club Chicago, Illinois, USA. <i>Opening Night</i></p>	<p><i>September, 1993</i></p>
<p>West Side Gallery Chicago, Illinois, USA. <i>Gallery Walk</i></p>	<p><i>Dec 12, 1992</i></p>
<p>Around The Coyote Chicago, Illinois, USA. <i>Studio Walk</i></p>	<p><i>September, 1992</i></p>
<p>CRUX Gallery Chicago, Illinois, USA. <i>One Man Show</i></p>	<p><i>March -April, 1992</i></p>
<p>World Tattoo Gallery Chicago, Illinois, USA. <i>Chicago for Chicago Invitational</i></p>	<p><i>June, 1991</i></p>
<p>Bucktown Fine Arts, Urban Intersections, and Garage Theater Chicago, Illinois, USA. <i>The Foreign Policy Show</i></p>	<p><i>March, 1991</i></p>
<p>Around The Coyote Chicago, Illinois, USA. <i>Studio Walk</i></p>	<p><i>September, 1990</i></p>
<p>Bucktown Fine Arts Chicago, Illinois, USA. <i>The Woolworth Show</i></p>	<p><i>June, 1990</i></p>
<p>Gallery Great Lakes Chicago, Illinois, USA. <i>One Man Show</i></p>	<p><i>May -June, 1990</i></p>
<p>Café Voltaire 2 Chicago, Illinois, USA. <i>Evolution</i></p>	<p><i>March -May, 1990</i></p>

Edge Gallery
Chicago, Illinois, USA.
Group Show *February -March, 1990*

Central Washington University
Chicago, Illinois, USA.
Drawing Invitational *February -March, 1990*

School of the Art Institute of Chicago
Chicago, Illinois, USA.
Traveling Fellowship Exhibition Part1 *August-September, 1989*

School of the Art Institute of Chicago
Ethnic American Student Union
Chicago, Illinois, USA.
A/Part of The Whole *February -March, 1990*